

Avancemos 3 (Unit 5-2)

D H Y D S L E G R V K R A L R A H C S R
 Z H T O I S I R E A C A V B P N V H D H
 T L E R N P X U L M P O J H A M A N T A
 Q I N M Ó E O P A B C A N E B Q L J Q B
 A U C I I J I O J I N L S C D B S O G Q
 D U U R C U U M A E M I C A L R A P S M
 P D E U A E B U R N R R N L T U E V A L
 S D N N U G I S S T F E A Q W I I Z M U
 O X T A T O L I E E L M V R I H E R A R
 D D R S C D L C P I R E X L R E E M D E
 A I O I A E A A Z O N Y F V O S U Q P S
 D S R E T M R L F V X Q V P T S Z O R O
 L C K S E E B L F I C H A R R O E D A L
 R U S T Z S K R P D Z M E C I T E R T U
 X T N A S A Q F E C X N D C Y B E R N C
 K I G W O D I U R R O V O Y A L F A E I
 I R D J X S E P I A N D E T A K K X M Ó
 U O R Q U E S T A H G F I T W N B V O N
 G F Z A C O G E D O R R A Q F G W C C B
 I N F O R M A L E H V R R O K T U C M S

DICE
 FORMAL
 LEISURE
 TO RELAX
 ENCOUNTER
 GAME PIECE
 RESOLUTION
 TO TAKE A NAP
 DEBUT/PREMIERE
 TO DISCUSS/TO ARGUE

NOISE
 ACTING
 TO CHAT
 BILLIARDS
 ORCHESTRA
 ATMOSPHERE
 MUSIC GROUP
 PLAYING CARDS
 INFORMAL/CASUAL
 TO CONCLUDE/TO FINISH

CHESS
 BLANKET
 CHECKERS
 TO DEBATE
 BOARD GAME
 TO RESOLVE
 PASTIME/HOBBY
 COZY/WELCOMING
 TO RELATE/TO TELL
 TO COMMENT ON/TO TALK ABOUT

Solution

D	H	Y	D	S	L	E	G	R	V	K	R	A	L	R	A	H	C	S	R
Z	H	T	O	I	S	I	R	E	A	C	A	V	B	P	N	V	H	D	H
T	L	E	R	N	P	X	U	L	M	P	O	J	H	A	M	A	N	T	A
Q	I	N	M	O	E	O	P	A	B	C	A	N	E	B	Q	L	J	Q	B
A	U	C	I	I	J	I	O	J	I	N	L	S	C	D	B	S	O	G	Q
D	U	U	R	C	U	U	M	A	E	M	I	C	A	L	R	A	P	S	M
P	D	E	U	A	E	B	U	R	N	R	R	N	L	T	U	E	V	A	L
S	D	N	N	U	G	I	S	S	T	F	E	A	Q	W	I	I	Z	M	U
O	X	T	A	T	O	L	I	E	E	L	M	V	R	I	H	E	R	A	R
D	D	R	S	C	D	L	C	P	I	R	E	X	L	R	E	E	M	D	E
A	I	O	I	A	E	A	A	Z	O	N	Y	F	V	O	S	U	Q	P	S
D	S	R	E	T	M	R	L	F	V	X	Q	V	P	T	S	Z	O	R	O
L	C	K	S	E	E	B	L	F	I	C	H	A	R	R	O	E	D	A	L
R	U	S	T	Z	S	K	R	P	D	Z	M	E	C	I	T	E	R	T	U
X	T	N	A	S	A	Q	F	E	C	X	N	D	C	Y	B	E	R	N	C
K	I	G	W	O	D	I	U	R	O	V	O	Y	A	L	F	A	E	I	
I	R	D	J	X	S	E	P	I	A	N	D	E	T	A	K	K	X	M	O
U	O	R	Q	U	E	S	T	A	H	G	F	I	T	W	N	B	V	O	N
G	F	Z	A	C	O	G	E	D	O	R	R	A	Q	F	G	W	C	C	B
I	N	F	O	R	M	A	L	E	H	V	R	R	O	K	T	U	C	M	S