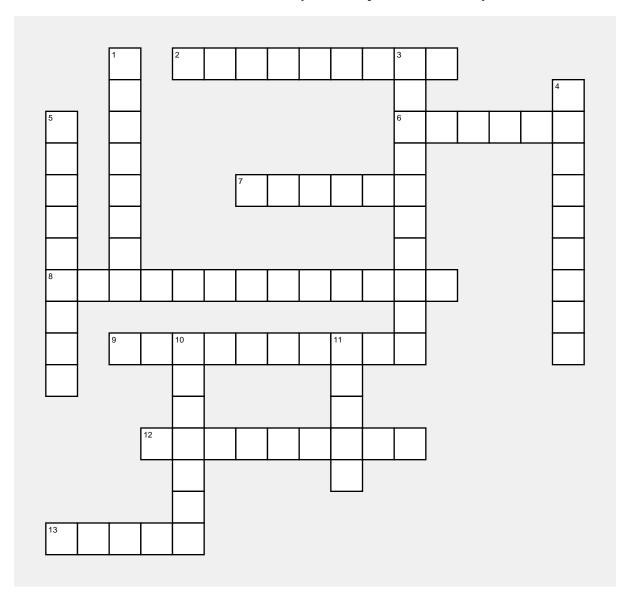
Dime Dos (Chapter 4-2)



Horizontal

- 2) TO GET SCARED
- 6) PRIZE
- 7) TO TURN OFF
- 8) TO GET ACCUSTOMED TO
- 9) TO FEED
- 12) LITTEL MOUSE
- **13)** TO RING

Vertical

- 1) CONTEST
- 3) TO SUPERVISE
- 4) TO CONVINCE
- 5) LITERARY
- 10) TO GIVE(AS A GIFT)
- **11)** TO DIE

SOLUTION

