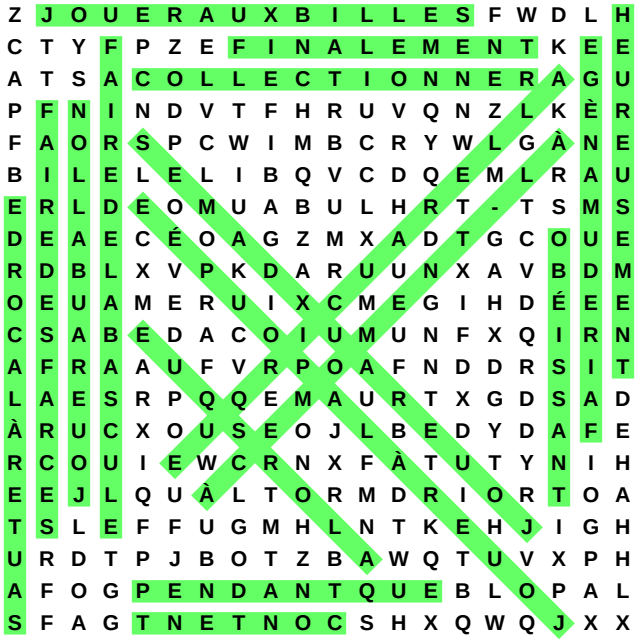
Bien Dit 2: Chapter 6A

Z J O U E R A U X B I L L E S F W D L H
C T Y F P Z E F I N A L E M E N T K E E
A T S A C O L L E C T I O N N E R A G U
P F N I N D V T F H R U V Q N Z L K È R
F A O R S P C W I M B C R Y W L G À N E
B I L E L E L I B Q V C D Q E M L R A U
E R L D E O M U A B U L H R T - T S M S
D E A E C É O A G Z M X A D T G C O U E
R D B L X V P K D A R U U N X A V B D M
O E U A M E R U I X C M E G I H D É E E
C S A B E D A C O I U M U N F X Q I R N
A F R A A U F V R P O A F N D D R S I T
L A E S R P Q Q E M A U R T X G D S A D
À R U C X O U S E O J L B E D Y D A F E
R C O U I E W C R N X F À T U T Y N I H
E E J L Q U À L T O R M D R I O R T O A
T S L E F F U G M H L N T K E H J I G H
U R D T P J B O T Z B A W Q T U V X P H
A F O G P E N D A N T Q U E B L O P A L
S F A G T N E T N O C S H X Q W Q J X X

WHILE
HAPPY/SAD
FORTUNATELY
TO JUMP ROPE
TO PLAY MARBLES
TO GO ON A CAROUSEL
FINALLY
TO SEESAW
TO PLAY BALL
TO PLAY DOLLS
TO PLAY CHECKERS
TO PLAY PRACTICAL JOKES
OBEDIENT
TO COLLECT
WHILE/DURING
AT THAT MOMENT
TO GO TO THE CIRCUS

Solution


Z J O U E R A U X B I L L E S F W D L H
C T Y F P Z E F I N A L E M E N T K E E
A T S A C O L L E C T I O N N E R A G U
P F N I N D V T F H R U V Q N Z L K È R
F A O R S P C W I M B C R Y W L G À N E
B I L E L E L I B Q V C D Q E M L R A U
E R L D É O M U A B U L H R T - T S M S
D E A E C É O A G Z M X A D T G C O U E
R D B L X V P K D A R U U N X A V B D M
O E U A M E R U I X C M E G I H D É E E
C S A B É D A C O I U M U N F X Q I R N
A F R A A U F V R P O A F N D D R S I T
L A E S R P Q Q E M A U R T X G D S A D
À R U C X O U S E O J L B E D Y D A F E
R C O U I E W C R N X F À T U T Y N I H
E E J L Q U À L T O R M D R I O R T O A
T S L E F F U G M H L N T K E H J I G H
U R D T P J B O T Z B A W Q T U V X P H
A F O G P E N D A N T Q U E B L O P A L
S F A G T N E T N O C S H X Q W Q J X X